DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1 / 2 Level; Reopening)
7+ at the first level, 10+ at the 2 level
Reopening at the one-level could be 4 cards
Advancer's cue-bid could be limit or + with fit or 13+ without fit
1NT OVERCALL
2 nd Seat: 15-18 (System on)
4 th Seat: 11-14 (System on)
JUMP OVERCALLS (Style; Responses; Unusual NT)
2-Suit: Unusual & Michaels (Strong or Weak hands)
Reopen: Intermediate
DIRECT & JUMP CUE BIDS (Style; Responses; Reopen)
Dir CB = Michaels
Except: (1♣) 2♣ Natural
(1♣) 2♦: Michaels
VS. NT (vs. Strong/Weak; Reopening; PH)
Vs Strong NT: 2 nd seat= multi-landy
4 th seat= DONT
VS WEAK NT
2 nd seat = multi-landy
4 th seat = multi-landy
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
Natural, lebensohl after T/O double
Cue Bid: Strong - Most probably 2 suits
4NT: minors
VS. ARTIFICIAL STRONG OPENINGS
Vs 1♣ strong = CRaSh
Vs 2♣ strong = CRaSh
OVER OPPONENTS' TAKEOUT DOUBLE
Redouble: 10+ w/o fit or 13 with or w/o fit (any double afterwards
Is for penalties)
One Under (The bid under raise is 7-11, while a raise is 0-6)
Other: Nothing Changes

LEADS AND SIGNALS										
OPENING LEADS STYLE										
		Lead			In Partner's Suit					
Suit	3 rd /5 th			Natural						
NT	NT 2 nd /4 th			Natural						
Subseq										
Other:	Vs. NT K request A	Attitude, A	\ aı	nd Q req	uests Count or					
unbloc	king									
LEADS	5									
Lead	Vs. Suit			Vs. NT						
Ace	AKx+, Ax, A	AKx+, Ax, A		AKQJT+, AKQT+, AKJ9+						
King	KQx+, Kx, AK, KQ	KQx+, Kx, AK, KQ		KQJx, KQT, KQx AKx						
Jack	KJT (+), JT(+)	KJT (+), JT(+)		AJ10(+) , KJT(+), T98(+) Q109(+), 109x						
10	KT9(+), QT9(+), T9	KT9(+), QT9(+), T9(+)			9(+), QT9(+), T9xx					
9	KJ9(+), 98(+)		A	A98(+), K98(+), Q98(+), 98xx						
Hi-x	Doubleton			Doubleton						
Lo-x	Hx x – Hxxx x		Hxx x							
SIGNA	LS IN ORDER OF	PRIORIT	Υ							
	Partner's Lead	Decla	rer's Lead D		Discarding					
1	Hi=Encouraging Hi-Lo=E		Even Hi=Encouragi		Hi=Encouraging					
Suit 2										
3										
1	Hi=Encouraging	Hi-Lo=E	Eve	n	Hi=Encouraging					
	Hi-Lo=Encourage									
Signals	(including Trumps):								
STD										
Lavinth	al & Smith Echo ov	er NT	_							
		DOUBI	LES	6						
TAKEC	OUT DOUBLES (St	yle; Res	ро	nses; R	eopening)					
	it: Could be weak i									
4 th Sea	t: 10+									
Answe	rs: same level 0-7	, Jump 8-	11	; Cue-Bio	d 12+					
After re	double Pass is for	penalties,	/no	suit pref	erence					
SPECI	AL, ARTIFICIAL & (COMPET	ΊΤI	VE DBLS	6 & REDBLS					
Negative Double										
Suppor	t Double and Redo	uble								
	al Double									



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World Bridge Federation Convention Card



	LAYERS: P. Cazabon – F. Nacrur
S	YSTEM SUMMARY
G	ENERAL APPROACH AND STYLE
	latural, 5-card Majors, Best minor, distributional penings,
1	NT forcing and 2/1 FG after 1♥ or 1♠.
	 multi. Jumps in intervention weak. Michaels nd unusual NT. Drury.
Μ	NT Openings : 14-16 in first and second seat. 15-17 other polay be semi-balanced
	PECIAL BIDS THAT MAY REQUIRE DEFENSE
	 Multi (Weak in a Major (6 cards) or balanced 21+) 6 a 'c Intermediate band 8 11
	 : 6 v's. Intermediate hand 8-11. : 6 v's. Intermediate hand 8-11.
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	Sambling 3NT Veak Jump Overcalls
M	lichael's Cue Bids, Unusual NT
	ne Under
s	PECIAL FORCING PASS SEQUENCES
	fter FG auctions and competition at the 5-level or higher.
	fter 2 . openings
IN	PORTANT NOTES THAT DON'T FIT ELSEWHERE
G	ood/Bad 2NT
S	crambling 2NT

OPENING	TICK IF ARTIF.	MIN.# CARDS	NEG. X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PH & COMP. BIDDING
1♣		3		Natural, 11-21 HCP.	Natural responses	2-way Check-back, 4 th suit forcing.	Same
1 🔶		3		Natural, 11-21 HCP.	Natural responses	2-way Check-back, 4 th suit forcing.	
1♥		5			1NT=6-11 (forcing), 2♣/♦ = F.G, 2♥=6-10 support, 2NT=4♥ 7+pts, 3♣= 6+♣ 10-12, 3♦= 6+♦ 10-12, 3♥=4♥ 0-6, 3♠ = any splinter, 3NT=4333 with 3♥ 13-14, 4♣ = balanced support with 3♥ 16-17, 4♦ = barrage with lateral high card (A, K, KJ) 4♥=barrage.	2-way Check-back, 4 th suit forcing.	Drury
1		5		Natural, 11-21 HCP.		2-way Check-back, 4 th suit forcing.	Drury
1NT				14-16 HCP 1 st and 2 nd seat. Other pos 15-17 HCP Balanced or semibalanced hand. May have 5 cards major.	2♣=Stayman, 2♦=trfr to ♥, 2♥=trfr to ♠, 2♠=trfr to ♣, 2NT=trft to ♠, 3♣=puppet stayman, 3♦ = 5-5 in minors, 3♥=Sing ♥ 9+ cards in minors (G), 3♠=Sing ♠ 9+ cards in minors (G), 4♣=5-5 in Majors, 4♦=trfr to ♥, 4♥=trfr to ♠, 4♠=Blackwood, 4NT=Quantitative		
2♣	x			Balanced hand 23+, 18+ w/ 4 losers in Maj. or 3 losers in min, GF.	2♦=waiting, 2♥=5+♥ with 2H (AKQ), 2♠=5+♠ with 2H(AKQ), 3♣=6+♣ with 2H(AKQ), 3♦=6+♦ with 2H(AKQ), 2ST= bal 8+		
2 🔶	х	5			2♥=Pass or correct, 2♠ Pass or correct, 2NT= ask with good hand, 3♥ pass or correct, 4♣ asks for major in transfer, 4♦ asks for major, 4♥/♠ to play		
2•	x	6		6 ♥ 8-11 pts	2nt=asks the quality of the hand	Over 2NT: 3 🤎 bad, any other, good hand with something in the suit	
2	х	6		6▲ 8-11 pts	2nt=asks the quality of the hand	Over 2NT: 3 秦 bad, any other, good hand with something in the suit	
2NT				19-20 HCP 1 st and 2 nd seat 20 - 21 HCP balanced hand. May have 5-card Major.	3♣=Puppet Stayman, 3♦=trfr to ♥, 3♥=trfr to ♠, 3♠=Minors, 4♣=5-5 in Majors, 4♦=trfr to ♥, 4♥=trfr to ♠, 4♠=Blackwood, 4NT=Quantitative	Over 3 ♣: 3♦=No 4♥nor 5 ♠, 3♥= 4-5♥,3=5♠	
3♣		6		6 or 7♣ 0-10 pts.			
3 🔶		6		6 or 7♦ 0-10 pts.			
3♥		7(6)		7♥ 0-10 pts.			
3♠		7(6)		7 ▲ 0-10 pts.			
3NT	х			Solid 7-card minor.	4/5/6/7춓 = Pass or correct/4		
4x				Nat, preemptive.			
4NT	х			Asking for Specific Aces.			
HIGH	LEVE	EL BIC	DING	i			
) on spades, hearts and diamo trump denies it.	nds, 03-14 on clubs. Dopi and Ropi over intervention to KC. Exclusion KC. Cue-Bids. Over 4NT	response the following step which is not	the trump suit